BURNOUT 3
TAKEDOWN

EA GAMES

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.
A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:
Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:
The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:
- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating please visit www.esrb.org.
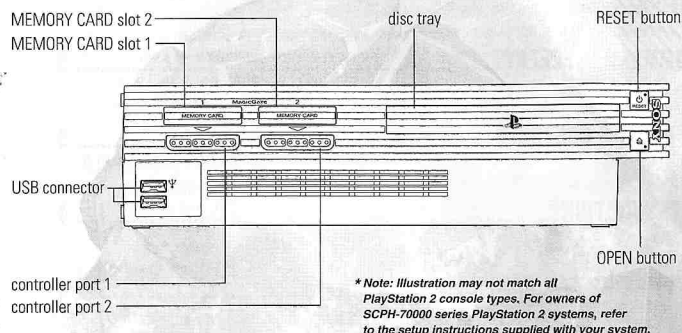
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For more info about this and other titles, check out EA GAMES™ on the web at www.eagames.com.

STARTING THE GAME

PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM

MEMORY CARD slot 2
MEMORY CARD slot 1

disc tray

RESET button

USB connector

OPEN button

controller port 1
controller port 2

*Note: Illustration may not match all
PlayStation 2 console types. For owners of
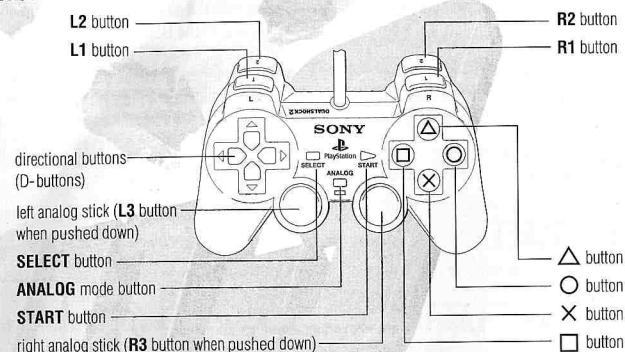SCPH-70000 series PlayStation 2 systems, refer
to the setup instructions supplied with your system.*

1. Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual.
2. Make sure the MAIN POWER switch (located at the back of the console) is turned ON.
3. Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open.
4. Place the *Burnout® 3: Takedown™* disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close.
5. Attach game controllers and other peripherals, as appropriate.
6. Follow on-screen instructions and refer to this manual for information on using the software.

COMMAND REFERENCE

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS

L2 button
L1 button

R2 button
R1 button

directional buttons
(D-buttons)

left analog stick (**L3** button
when pushed down)

SELECT button

ANALOG mode button

START button

right analog stick (**R3** button when pushed down)

△ button
○ button
✕ button
☐ button

COMPLETE CONTROLS

MENU CONTROLS

Highlight menu items	D-button ↕
Cycle choices/Move sliders	D-button ↔
Select/Go to next screen	✕ button
Return to previous screen	▲ button

GAMEPLAY CONTROLS

Accelerate	✕ button/right analog stick ↑
Brake	◉ button/right analog stick ↓
Steering	left analog stick
Look Back	**L1** button
Change View	▲ button
Boost	**R1** button
Impact Time (While Crashing)	Press and hold **R1** button
Next Music Track (Offline Game Modes Only)	**L2** button

NOTE: *Burnout 3: Takedown* can also be played using a Logitech GT Force, Driving Force, or Driving Force Pro steering wheel connected to the USB connector.

⊕ Only one PlayStation®2 compatible USB steering wheel per console is supported. For two player games use one (DUALSHOCK®2) analog controller and one PlayStation®2 compatible USB steering wheel. The PlayStation®2 compatible USB steering wheel defaults to Player 1.

INTRODUCTION

Take anarchic driving destruction on a world tour and experience the pure arcade adrenaline rush of *Burnout® 3: Takedown™*. Combine aggressive high-speed racing with the ultimate in slamming crash action to boost your way to the top. Take down the competition across the USA, Europe, and the Far East in more than 60 race events, or crush all comers with junction-jamming crash event pile-ups. Push it to the next level with five competitive multiplayer modes, and then move the mayhem online to compete against up to five players. Reap the rewards of dangerous driving, earning crash $ and burnout points to unlock more than 60 hot vehicles, coveted skill trophies, front-page headlines, and much more.

SETTING UP THE GAME

Suit up, get in, and hold on because the race is about to begin.

PROFILE SCREEN

Burnout 3: Takedown requires a profile if you wish to track your progress.

To create a profile:

1. Highlight NEW PROFILE and press the ✖ button. Use the on-screen keyboard to enter a name for your profile.

⊛ Select any letter or number to delete the existing name and select DONE to finish.

2. At the save prompt, highlight YES and press the ✖ button to save your profile to a memory card (8MB) (for PlayStation®2) inserted in MEMORY CARD slot 1.

NOTE: If you select NO, you are warned that the autosave is disabled. Select YES at the warning and your profile will not be saved and the autosave will be turned OFF.

3. Highlight a profile slot to save to and press the ✖ button. Your new Profile is created and the autosave is set to ON. Your progress through the game is automatically saved. Press the ✖ button to CONTINUE to the Main menu.

To load a profile:

⊛ To load a previously saved profile, highlight LOAD PROFILE and press the ✖ button. Highlight your chosen profile and press the ✖ button again. Press the ✖ button a third time to CONTINUE to the Main menu.

MAIN MENU

BURNOUT 3 WORLD TOUR	Boot up your Crash Nav to begin the world tour.
SINGLE EVENT	Set up your own race or crash event.
MULTIPLAYER	Race or crash with friends.
ONLINE	Take the mayhem online!
DRIVER DETAILS	Check out your progress, view rewards and records, save/load your profile, adjust game settings, or brush-up your skills with training.

CRASH NAV

Your specialized in-car navigation system takes you straight to the coolest action spots around the world.

1. Select a Global Region from the world map. Your tour begins in the USA, but as you progress you can dominate Europe and the Far East too.

2. At the Select Location screen, highlight a location marked NEW to view new events offered there, then press the ✖ button.

Race Event location (see *Race Events* on p. 5)

Crash Event location (see *Crash Events* on p. 7)

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3. At the Select Event screen, highlight an unlocked event and press the ✖ button. The competition begins.

④ Highlight locked events—marked with a padlock icon—to find out how to open them. Successfully complete an event and win a bronze, silver, or gold medal.

PLAYING THE GAME

There's a whole world of new events and hot wheels to unlock. Race and crash to win burnout points, medals, trophies, crash $, and more to earn it all!

GAME SCREEN

- Current Position
- Lap Count (when applicable)
- Rival Racer/Position
- Driving Skill
- Boost Bar—press the **R1** button to use boost.
- Speed

RACE EVENTS

Battle the competition to be the first to the finish line. Earn medals for placing, plus burnout points for skillful— or just plain crazy—driving.

RACE	Do whatever it takes to finish first.
GRAND PRIX	Earn GP points for qualifying in a series of races. Your goal is to get the highest combined score.
ELIMINATOR	Stay ahead to win: the driver in last place at the end of each lap is knocked out.
FACE OFF	Race one-on-one against a challenger to win their car.
ROAD RAGE	Take down as many racers as possible in the time limit. Hit the Takedown targets to win medals.

NOTE: In this mode your car takes damage when you crash. After the "Damage Critical" message appears, one more smash totals your car and ends the event!

BURNING LAP	Beat the bronze, silver, or gold time in one lap to earn medals.
SPECIAL EVENTS	Burners with a fistful of gold medals get invited to exclusive special events.

SELECT CAR/GARAGE

Choose a cool ride from the selection in your garage at the Select Car screen.

NOTE: Your choice of vehicles is fixed in certain competition events.

④ Press the right analog stick ←/→ to select vehicle type (when available).

④ Press the right analog stick ↑/↓ to select a model.

④ Press the ⬤ button to change vehicle color.

NOTE: Silhouetted vehicles must be unlocked before you can drive them. Highlight one to find out how to make it yours.

RISK VERSUS REWARD

Making it in *Burnout 3: Takedown* is all about taking chances and driving aggressively. Fill your boost bar to speed into the lead and take down rivals to eliminate the competition.

BOOST BAR

If you want to keep up with the competition, fill your boost bar to give yourself a speed advantage. Driving dangerously gets you started.

Live Dangerously

Weave through oncoming traffic, risk near-misses, drift around bends, or catch air on a hill crest. The blue flicker tells you you're earning boost, and when it turns to a bright orange flame, release it with a nitro-blast by pressing the **R1** button.

Boost Wars

Shove opponents to steal their boost, but expect the favor to be returned.

TAKEDOWNS

Takedowns are where you stand to gain the most boosts. Smash an opponent off the track to extend and fill the boost bar: one section is added per takedown, to a maximum of four. Suffer a takedown or crash and one of those sections is lost.

Get Nasty

Clip fast-moving drivers into the trackside for a wall takedown, or boost-smash a rival into oncoming vehicles for a car, van, or big rig takedown.

Rack 'em Up

String two or more takedowns together. Now you're really racking up the points!

Takedown Avenged

Opponents don't take your attacks lightly. Watch their position markers change color. When they hit red, they're ready to ram you off the road! Steer out of trouble when they smash you—takedown denied!

Sweet Memories

That camera flash means you just scored a signature takedown. Check your photo album for clues about how to make another one (see p. 8). Signature takedowns also score you more points.

BURNOUT POINTS

Spectacular driving of all kinds earns you burnout points too. Go for aggressive driving rewards with stunts such as rubbing, duelling, slams, and shoves, or show off your driving skills by leading laps, pulling off a cool drift, weaving through oncoming traffic, and more.

Keep up the dangerous driving for long enough and a rotating star appears above your boost bar. As you continue the star fills in. If you keep up that fancy driving long enough to fill up all three stars you earn up to 100 burnout points!

AFTERTOUCH

After you crash, press and hold the **R1** button to switch to "slo-mo" impact time, then use the left analog stick to add Aftertouch and guide your wreck. Smash into big vehicles, spill payloads, flip out, or slide. All of these forms of Aftertouch add up to valuable burnout points!

- Use Aftertouch in race events to steer your wreck into your opponents and score an Aftertouch Takedown—and keep that precious boost bar segment!

CRASH EVENTS

What could match the satisfaction of slamming your way into first place? How about creating a multi-car pile-up—and raking in crash $ to unlock vehicles in the process!

- Your basic aim is to hit as many vehicles as possible. Crash $ are awarded for the number totalled and the amount of damage you inflict on them: different vehicles have different values.
- Each event has a different Crashbreaker target, which counts down with every wreck piled-up. Cause enough vehicles to crash and you can press the **R2** button to detonate your car, tag a few more vehicles—and cause even more crash $-earning damage.
- Use ramps to get air, then use Aftertouch to guide yourself into the traffic or towards pick-ups which can help or hinder your efforts:

Drive through the instant boost for instant speed.

Bronze, silver, and gold cash bonus pick-ups add instant crash $, while x2 and x4 multiplier pick-ups multiply your total.

Hit a Crashbreaker pick-up to explode instant wreckage around your car! It'll earn you some more crash $ too.

Avoid the Heartbreaker—it halves your final crash $ total.

(Double Impact only) Think your rival crash-maker is out-scoring you? Swipe this to switch points on the sly.

- If you get a Crashbreaker, use Aftertouch again to seek out any pick-ups you missed.

MULTIPLAYER CRASH EVENTS put a spin on collecting pick-ups. In Team Crush, both players must collect the x2 or x4 multipliers for them to take effect, but in a competitive crash event, you'll be jostling to collect the pick-ups. Using Crashbreaker in a competitive mode detonates the other player's car and puts them out of the running!

JUST HOW DANGEROUS WAS THAT?

After each event on the World Tour a series of results screens appear and your progress is autosaved. Hit target scores or reach new goals to reveal unlocked rewards.

- Different information is displayed for different events.
- At the first results screen, choose CONTINUE to progress, or select RETRY to try again.
- Press the ● button at the first results screen for an all-action replay.

GLOBAL SCORES: Check out your global burnout points, takedown total, and crash $ total scores. These are your total earnings so far for the current profile. When these figures hit the "Win Car At" amount listed below them, a new vehicle is unlocked!

WHAT'S IN IT FOR ME?

- Choose REWARDS from the Driver Details screen at the Main menu to admire the results of your reckless driving.
- If a reward is greyed out, you just haven't earned it yet—highlight it to find out how to make it yours!

TROPHIES	Score enough takedowns to win a cabinet full of recognition.
GARAGE	New cars to help you win races and cause awesome crash damage.
SIGNATURE TAKEDOWNS	Unique takedowns captured in all their glory in your photo album.
SPECIAL EVENTS	Special Events are worth writing home about—a postcard should do the trick.
CRASH HEADLINES	Hit the headlines with colossal crash $ totals to fill up your scrapbook with some satisfying news clippings.

PAUSE MENU

Press the **START** button to take a break and access the Pause menu. Pause menu options vary depending on which event you are competing in, and include:

AUDIO	Adjust sound effects and radio volume, and turn Crash FM's DJ **ON**/OFF.
CONTROLLERS	Turn controller vibration **ON**/OFF.
QUIT TO LOBBY (Online only)	Return to server lobby.

GAME MODES

NOTE: Win World Tour events to unlock vehicles and events to make them available in Single Event and Multiplayer modes.

SINGLE EVENT MENU

Take part in a one-off solo event at your choice of course or junction.

RACE	Race against rivals to finish in the top three.
TIME ATTACK	Drive against the clock and beat the track record.
ROAD RAGE	Make rivals crash to beat the track takedown record.
CRASH	Create traffic carnage and beat the crash $ record.

MULTIPLAYER

Whether you want to cooperate or compete, the multiplayer modes in *Burnout 3: Takedown* have it all. In addition to Race and Road Rage, the following modes are available.

TEAM CRUSH	Team up and find the routes to the biggest smash (for two players).
DOUBLE IMPACT	Fight for crash $. Who can cause the most destruction? (For two players.)
PARTY CRASH	Step up to the plate to cause the biggest smash. (For two to eight players, either SOLO as individuals or CO-OP in teams of two.)

- Press the ● button at the Multiplayer Select Mode screen to personalize the player names.

PLAY ONLINE

Take the challenge online and join up to eight players in *Burnout 3: Takedown's* exciting online modes. Select ONLINE from the Main menu to begin.

AN INTERNET CONNECTION, A NETWORK ADAPTOR AND MEMORY CARD FOR THE PLAYSTATION®2 ARE REQUIRED FOR ONLINE GAMEPLAY.

REGISTRATION REQUIRED TO ACCESS ONLINE FEATURES. TERMS & CONDITIONS AND FEATURE UPDATES ARE FOUND AT WWW.EAGAMES.COM. YOU MUST BE 13+ TO REGISTER ONLINE

EA MAY RETIRE ONLINE FEATURES AFTER 30 DAYS NOTICE POSTED ON WWW.EAGAMES.COM.

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In order to play online you will need an Internet connection, a Network Adaptor (Ethernet) (for PlayStation®2) and a memory card (8MB) (for PlayStation®2) with at least 94KB free space. Install the Network Adaptor (Ethernet) (for PlayStation®2) into your console according to the instructions in its instruction manual.

Prior to playing online, you need to set up Your Network Configuration file. *Burnout 3: Takedown* includes a Network Configuration Utility for setting up this file.

EA reserves the right to terminate the online feature(s) for this product after 90 days notice. Use subject to the Online Agreement and all features may not be available at time of purchase. Please check online at **www.burnout3.ea.com** for more information.

SELECT NETWORK CONFIGURATION

Before you can begin playing online, you must select Your Network Configuration file (found on your memory card (8MB) (for PlayStation®2)) or create a new one through the Network Configuration Utility.

NOTE: After using the included Network Configuration Utility, the RESET button functions differently. To put the console into standby mode, press and hold the RESET button until the indicator turns red.

NOTE: When saving or loading Your Network Configuration file, you must use MEMORY CARD slot 1.

Network Configuration File

Press the D-button ↑/↓ to scroll through the available Internet Service Provider settings and select one.

Create/Edit Configuration

The Network Configuration Utility allows you to create and edit Your Network Configuration files. When selected, the game shuts itself down while the Network Configuration Utility loads. When complete, the game re-launches itself and goes through its normal loading procedure before returning to the Main menu screen.

CONNECT

After selecting Your Network Configuration file, connect to your Internet Service Provider. If the connection is successful, the Select EA Account screen appears.

EA Account Setup

Before you can begin playing online, you must create a new account or use an existing one.

1. Select CREATE NEW EA ACCOUNT. Follow the on-screen instructions, using the on-screen keyboard to enter your details.
2. Select CREATE NEW at the Select EA Persona screen and follow the on-screen instructions.

- You can have up to four EA Personas. Press the ● button to delete an existing EA Persona. Select EDIT ACCOUNT to amend your account details.

3. Select your chosen persona to continue.

Using an Existing EA Account

1. Your EA Account appears by default or you can select a different account by choosing USE ANOTHER EA ACCOUNT.
 ⊛ Your EA Account only defaults once you've saved it.
2. At the Select EA Persona screen, choose an existing Persona to continue.

Important Online Connectivity Information

If you are having trouble connecting to other players but can get into the game lobby, your console is probably behind a firewall or router. Remember, if you're sharing your Internet connection using Windows XP Internet Connection Sharing, your Windows XP PC is acting as a router. If you are using a dedicated ADSL modem, this may also be acting as a router.

If your console is behind a router, you must FORWARD the following ports to your PlayStation®2 IP address or place your console in a DMZ:
 ⊛ UDP port 3658 and 3659 (for gameplay connectivity)
 ⊛ UDP port 6000 and 6001 (for voiceover IP connectivity)
Please consult your router/modem documentation for advice on configuring your connection.

WELCOME TO BURNOUT 3: TAKEDOWN ONLINE

PLAY NOW	Jump straight into a race or crash event.
QUICK MATCH	Search for a game by game mode, online rank limit and language. Games matching your selection are displayed for you to choose from.
LOBBY SELECT	Pick a server, then join an existing game or create a new game.
RECORDS	Are you one of the top *Burnout 3: Takedown* contenders? View all the stats here.
NEWS	Check out the latest *Burnout 3: Takedown* online news and view the End User License Agreement.

 ⊛ Press the ◉ button to access the Buddies screen to view and manage your list of online gaming friends.

TO JOIN AN EXISTING GAME

1. At the Online Main menu, choose LOBBY SELECT and then choose a lobby.
2. At the Server Lobby screen choose JOIN GAME, then select a game.
3. Advance to the Game Lobby screen via the Select Car screen.

TO CREATE A NEW GAME

1. At the Online main menu, choose LOBBY SELECT and then choose a lobby.
2. At the server lobby screen, choose CREATE GAME. The first Create Game screen appears.
 ⊛ Select CHAT at the server lobby to chat to other players in the lobby.
3. Enter a game name to identify your game, set a password if you wish to restrict access, set a rank limit to restrict players based on their online ranking, and fix the player limit.
 ⊛ TEAM CRUSH and DOUBLE IMPACT are only available as two player games.
 ⊛ Only PARTY CRASH mode supports up to eight players. Players compete independently and the best player's score and replay is sent to all other players.
4. Press the ✖ button to progress to the second Create Game screen.
5. Choose a game mode, then set a series of options. Depending on the game mode chosen, you can select an unlocked region and track (or junction), set the number of laps (or rounds) from one to six and choose a series lock to place restrictions on the vehicles available.
 ⊛ For Road Rage mode, players are divided into two teams, blue and red, which can have different class locks. You can also choose to give the red team infinite boost.
6. Press the ✖ button to create the game and advance to the Game Lobby screen via the Select Car screen.

GAME LOBBY

The Game Lobby screen displays a list of players currently in that lobby, their online rank, voice chat status, and chosen vehicle series.
 ⊛ Highlight a player's name and press the ✖ button to select them. In addition to the options listed on the Buddies screen, you can choose FEEDBACK to report antisocial behavior, or KICK to remove a player.
 ⊛ Press and hold the L2 button in the game lobby and in-game to talk (for a maximum of 20 seconds at a time).
 ⊛ Press the ◉ button in the game lobby to adjust game options.

BUDDIES

Press the ◉ button at the online menu screens to open your Buddies list. From here you can add friends by pressing the ⏺ button, entering their EA Persona, and then choosing ADD AS FRIEND. Once they've accepted your invitation, highlight their name and press the ✖ button to access the following:

|	
ACCEPT/REJECT/BLOCK INVITE	Choose whether or not to join a player's Buddies list, or prevent further invitations from them.
REMOVE	Remove a player from your Buddies list.
SEND/READ MAIL	Send a message to/read a message from the selected Buddy.
JOIN	Join the selected Buddy in their current game.
VIEW PROFILE	Check their gameplay stats.

 ⊛ Choose BLOCK MAIL to stop a player from contacting you.
 ⊛ Press the ◉ button to switch between Appear Online/Offline to hide/Reveal that you are online.

DRIVER DETAILS

Select DRIVER DETAILS from the Main menu or press the ◉ button from the Crash Nav screen to view your progress and records, check out unlocked rewards, and save or load your profile. You can also adjust settings, view training movies, and enjoy extras.
 ⊛ Choose SETTINGS to adjust game options. Press the ✖ button to accept changes or press the ▲ button to cancel.

SAVING AND LOADING

Select PROFILE from the Driver Details screen to manage your profile. Choose to save or load an existing profile, rename the current profile, or create a new profile. You can also turn the autosave ON or OFF.

SAVING

 ⊛ If the autosave is turned ON, your progress is automatically saved to the memory card (8MB) (for PlayStation®2) in MEMORY CARD slot 1
 ⊛ To save your profile manually, choose PROFILE and then SAVE PROFILE from the Driver Details screen.

LOADING

 ⊛ You are prompted to load a profile from the memory card (8MB) (for PlayStation®2) in MEMORY CARD slot 1 at start up.
 ⊛ To load a profile after you've started the game, select PROFILE and then LOAD PROFILE from the Driver Details screen.